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GCSE

А

DRAMA

Component 1 Understanding Drama

8261/W

Friday 18 May 2018 Afternoon

Time allowed: 1 hour 45 minutes

For this paper you must have:

- an AQA 12-page answer book.
- a copy of the set play you have studied. This play must NOT be annotated and must NOT contain additional notes.

INSTRUCTIONS

- Use black ink or black ball-point pen.
- Write the information required on the front of your answer book.
- Answer ALL questions in SECTION A.
- Answer ONE question in SECTION B. Answer all parts to this question as instructed.
- Answer ONE question in SECTION C.
- You must answer on different plays for SECTION B and SECTION C.
- Do all rough work in your answer book. Cross through any work you do not want to be marked.

INFORMATION

- The total number of marks available for this paper is 80.
- The marks for each question are shown in brackets.
- SECTION A carries 4 marks. SECTION B carries 44 marks. SECTION C carries 32 marks.
- All questions require answers in continuous prose. However, where appropriate, you could support your answers with sketches and/or diagrams.
- You will be marked on your ability to:
 - use good English
 - organise information clearly
 - use specialist vocabulary where appropriate.

DO NOT TURN OVER UNTIL TOLD TO DO SO

SECTION A: THEATRE ROLES AND TERMINOLOGY

Answer ALL questions in this section.

For each question you should write the question number and the letter that is next to the correct answer in your answer book.

Only ONE answer per question is allowed.

- 0 1 In the professional theatre, who has overall responsibility for ensuring the health and safety of the audience in the theatre?
 - A The director
 - B The technician
 - **C** The theatre manager

[1 mark]

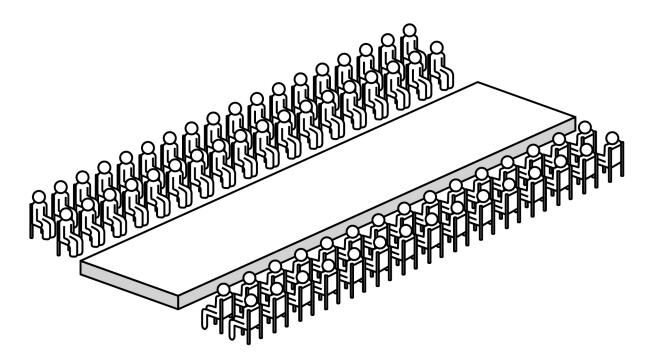
- 0 2 When using a Proscenium Arch stage, which of the following is correct?
 - A Actors always have to exit and enter through the audience.
 - B Audiences move around the set during the performance.
 - C Wings can help to conceal actors and enable exits and entrances.

[1 mark]

0 3 What type of stage is shown in FIGURE 1?

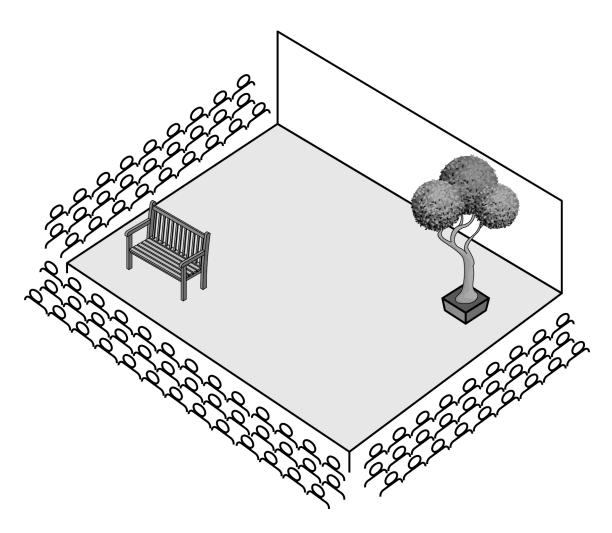
- A Promenade stage
- B Thrust stage
- C Traverse stage
- [1 mark]

FIGURE 1



- 0 4 What is the stage positioning of the tree in FIGURE 2?
 - A Downstage centre
 - B Upstage left
 - C Upstage right
 - [1 mark]

FIGURE 2



SECTION B: STUDY OF SET PLAY

You should answer the ONE question that relates to the set play that you have studied.

Only answer on ONE set play.

If you have studied:	Answer:	Go to:
The Crucible	Question 5	Page 8
Blood Brothers	Question 6	Page 12
The 39 Steps	Question 7	Page 18
Hansel & Gretel	Question 8	Page 24
Noughts & Crosses	Question 9	Page 28
A Midsummer Night's Dream	Question 10	Page 34

'The Crucible'

Read the following extract and answer Question 5 on pages 10 and 11.

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QUESTION 5: 'The Crucible'

Read the extract on pages 8 and 9.

Answer parts 05.1, 05.2 and 05.3.

Then answer EITHER part 05.4 OR 05.5.

QUESTION 5

- 0 5.1 You are designing a costume for PROCTOR to wear in a performance of this extract. The costume must reflect the context of 'The Crucible', set in a Puritan community in the late 17th century. Describe your design ideas for the costume. [4 marks]
- 0 5.2 You are performing the role of PROCTOR.

Describe how you would use your vocal and physical skills to perform the line below AND explain the effects you want to create.

'Abby, you'll put it out of mind. I'll not be comin' for you more.' [8 marks]

0 5 . 3 You are performing the role of PROCTOR.

Focus on the shaded part of the extract. Explain how you and the actor playing Abigail might use the performance space and interact with each other to show the audience the relationship between the two characters. [12 marks]

- AND EITHER
- 0 5 . 4 You are performing the role of ABIGAIL.

Describe how you would use your acting skills to interpret ABIGAIL'S character.

Explain why your ideas are appropriate for:

- this extract
- the performance of your role in the play as a whole.

[20 marks]

OR



0 5 . 5 You are a designer working on ONE aspect of design for this extract. Describe how you would use your design skills to create effects which support the action.

Explain why your ideas are appropriate for:

- this extract
- your chosen design skill in the play as a whole.
- [20 marks]

'Blood Brothers'

Read the following extract and answer Question 6 on pages 16 and 17.

From Act One

Mrs Johnstone	Yeh. You look it. Y' look very well. Does your mother look after you?
Edward	Of course.
Mrs Johnstone	Now listen, Eddie, I told you not to come around here again.
Edward	I'm sorry, but I just wanted to see Mickey.
Mrs Johnstone	No. It's bestif
Edward	I won't be coming here again. Ever. We're moving away. To the country.
Mrs Johnstone	Lucky you.
Edward	But I'd much rather live here.
Mrs Johnstone	Would you? When are y' goin'?
Edward	Tomorrow.
Mrs Johnstone	Oh. So we really won't see you again, eh
	[Edward shakes his head and begins to cry.]
Mrs Johnstone	What's up?
Edward	[through his tears] I don't want to go. I want to stay here where my friends arewhere Mickey is.

Mrs Johnstone	Come here.
	[She takes him. Cradles him, letting him cry.]
	No, listenlisten, don't you be soft. You'll probably love it in your new house. You'll meet lots of new friends an' in no time at all you'll forget Mickey ever existed.
Edward	I won'tI won't. I'll never forget.
Mrs Johnstone	Shush, shush. Listen, listen, Eddie, here's you wantin' to stay here, an' here's me, l've been tryin' to get out for years. We're a right pair, aren't we, you an' me?
Edward	Why don't you, Mrs Johnstone? Why don't you buy a new house near us?
Mrs Johnstone	Just like that?
Edward	Yes, yes.
Mrs Johnstone	'Ey.
Edward	Yes.
Mrs Johnstone	Would you like a picture of Mickey, to take with you? So's you could remember him?
Edward	Yes, please.
	[She removes a locket from around her neck.]
Mrs Johnstone	See, lookthere's Mickey, there. He was just a young kid when that was taken.

Edward	And is that you, Mrs Johnstone? [She nods.] Can I really have this?
Mrs Johnstone	Yeh. But keep it a secret, eh, Eddie? Just our secret, between you an' me.
Edward	[smiling] All right, Mrs Johnstone. [He puts the locket round his neck]
	[He looks at her a moment too long.]
Mrs Johnstone	What y' lookin' at?
Edward	I thought you didn't like me. I thought you weren't very nice. But I think you're smashing.
Mrs Johnstone	[looking at him] God help the girls when you start dancing.

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QUESTION 6: 'Blood Brothers'

Read the extract on pages 12 to 14.

Answer parts 06.1, 06.2 and 06.3.

Then answer EITHER part 06.4 OR 06.5.

QUESTION 6

- 06.1 You are designing a costume for EDWARD to wear in a performance of this extract. The costume must reflect the context of 'Blood Brothers', set in a Liverpudlian community in the late 1960s. Describe your design ideas for the costume. [4 marks]
- 0 6 . 2 You are performing the role of EDWARD.

Describe how you would use your vocal and physical skills to perform the line below AND explain the effects you want to create.

'[through his tears] I don't want to go. I want to stay here where my friends are...where Mickey is.'

[8 marks]

0 6 . 3 You are performing the role of EDWARD.

Focus on the shaded part of the extract. Explain how you and the actor playing Mrs Johnstone might use the performance space and interact with each other to show the audience the emotional relationship between the two characters. [12 marks]

AND EITHER

0|6|.|4| You are performing the role of **MRS JOHNSTONE.**

> Describe how you would use your acting skills to interpret MRS JOHNSTONE'S character.

Explain why your ideas are appropriate for:

- this extract
- the performance of your role in the play as a whole.

[20 marks]

OR

0 6 . 5 You are a designer working on ONE aspect of design for this extract. Describe how you would use your design skills to create effects which support the action.

Explain why your ideas are appropriate for:

- this extract
- your chosen design skill in the play as a whole.
- [20 marks]

'The 39 Steps'

Read the following extract and answer Question 7 on pages 22 and 23.

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QUESTION 7: 'The 39 Steps'

Read the extract on pages 18 to 20.

Answer parts 07.1, 07.2 and 07.3.

Then answer EITHER part 07.4 OR 07.5.

QUESTION 7

0 7.1 You are designing a costume for the PROFESSOR to wear in a performance of this extract. The costume must reflect the 1930s period setting of 'The 39 Steps'. Describe your design ideas for the costume. [4 marks]

0 7.2 You are performing the role of the PROFESSOR.

Describe how you would use your vocal and physical skills to perform the line below AND explain the effects you want to create.

'Really? Well I'm so glad you told me! And risking your life into the bargain! How can I ever thank you?' [8 marks]

0 7.3 You are performing the role of the PROFESSOR.

Focus on the shaded part of the extract. Explain how you and the actor playing Hannay might use the performance space and interact with each other to create comic tension for the audience. [12 marks]

AND EITHER

0 7 . **4** You are performing the role of HANNAY.

Describe how you would use your acting skills to interpret HANNAY'S character.

Explain why your ideas are appropriate for:

- this extract
- the performance of your role in the play as a whole.

[20 marks]

OR

07.5 You are a designer working on ONE aspect of design for this extract. Describe how you would use your design skills to create effects which support the action.

Explain why your ideas are appropriate for:

- this extract
- your chosen design skill in the play as a whole.
- [20 marks]

'Hansel & Gretel'

Read the following extract and answer Question 8 on pages 26 and 27.

From Act Two

HANSEL Very well. Here, Witch. [He sticks the bone out. The WITCH finds and feels it thoroughly.]

- WITCH Damn and blast! You are still thin. Keep eating, boy! Keep eating!
- HANSEL I can't eat any more!

WITCH You can and you will...

[Behind her, GRETEL, in collusion with BIRDY, finishes off her ultimate contraption using watering cans, the kindling axe, the bicycle, etc.]

WITCH A child's flesh I'll have for tea

It is my favourite recipe

Add a pinch of foreign spice

That makes a little boy taste nice

Boiling blood and crunchy spine

Every scrap is so divine!

CHORUS Stoke the flames and carve the meat!

A little boy tastes oh so sweet!

Stoke the flames!

- And carve the meat!
- A little boy tastes oh so sweet!
- Now, dance!

[WITCH makes everyone dance.]

- WITCH Rub this salt into your skin.
- HANSEL Why?
- WITCH Season yourself.
- HANSEL I don't want to season myself!
- WITCH And pop these behind your ears, there's a good fellow.
- HANSEL What are they?
- WITCH Sprigs of rosemary.
- HANSEL No!
- WITCH And smear yourself in this!
- HANSEL What is it?
- WITCH Marinade!
- HANSEL I won't!
- WITCH Do it!

[HANSEL sprinkles salt and brushes himself with sauce.]

HANSEL I hope I make you sick!

WITCH Finger!

[HANSEL pokes out the chicken bone. WITCH feels.]

- WITCH Still no plumper! Eat, boy! Eat!
- HANSEL Oh, Gretel! Help me!

QUESTION 8: 'Hansel & Gretel'

Read the extract on pages 24 and 25.

Answer parts 08.1, 08.2 and 08.3.

Then answer EITHER part 08.4 OR 08.5.

QUESTION 8

- 08.1 You are designing props for a performance of this extract. The props must reflect the conventions of contemporary story-telling theatre used in 'Hansel & Gretel'. Describe your design ideas for the props. [4 marks]
- 08.2 You are performing the role of the WITCH.

Describe how you would use your vocal and physical skills to perform the line below AND explain the effects you want to create.

'Damn and blast! You are still thin. Keep eating, boy! Keep eating!' [8 marks] **0** 8.3 You are performing the role of the WITCH.

Focus on the shaded part of the extract. Explain how you and the actor playing Hansel might use the performance space and interact with each other to create comedy for your audience. [12 marks]

AND EITHER

0 8.4 You are performing the role of HANSEL.

Describe how you would use your acting skills to interpret HANSEL'S character.

Explain why your ideas are appropriate for:

- this extract
- the performance of your role in the play as a whole.

[20 marks]

OR

08.5 You are a designer working on ONE aspect of design for this extract. Describe how you would use your design skills to create effects which support the action.

Explain why your ideas are appropriate for:

- this extract
- your chosen design skill in the play as a whole.
- [20 marks]

'Noughts & Crosses'

Read the following extract and answer Question 9 on pages 32 and 33.

From Act One, Scene One

- SEPHY Wouldn't you like to be in my class?
- CALLUM It's a bit humiliating for us Noughts to be stuck in the baby class.
- SEPHY What d'you mean? I'm fourteen.
- CALLUM I'm nearly sixteen. How would you like to be in a class with kids two years younger than you?
- SEPHY The school explained why. You're at least a year behind, and –
- CALLUM Noughts-only schools have no computers, hardly any books. My maths class last year had forty students. How many would you have at Heathcroft?
- SEPHY I dunno. Around fifteen.
- CALLUM Well, there you go then. Hardly our fault, is it? [Pause.]

Sorry. I didn't mean to bite your head off.

- SEPHY Are any of your friends from your old school going to join you at Heathcroft?
- CALLUM No. None of them got in. I wouldn't have either if you hadn't helped me. [Pause.]

Come on, we'd better get back to work.

- **SEPHY** Okay. Maths or history?
- CALLUM Maths.
- SEPHY Yuk.
- CALLUM It's the universal language.
- SEPHY Pardon?
- CALLUM Look at how many different languages are spoken on our planet. The only thing that doesn't change, no matter what the language, is maths. That's probably how we'll talk to aliens from other planets. We'll use maths.
- SEPHY Are you winding me up? [She gets her book out of her bag.]
- CALLUM You should free your mind and think about other cultures and planets and, oh, I don't know, just think about the future.
- SEPHY I've got plenty of time to think about the future when I'm tons older and don't have much future left, thank you very much.
- CALLUM There's more to life than just us Noughts and you Crosses, you know.
- **SEPHY** Don't say that.
- CALLUM Don't say what?
- SEPHY Us Noughts and you Crosses. It makes it sound like...like I'm in one world and you're in another.
- CALLUM Maybe we are in different worlds.
- **SEPHY** We aren't if we don't want to be.

- CALLUM If only it was that simple.
- SEPHY It is.
- CALLUM Maybe from where you're sitting.

[Pause.]

- SEPHY How come I never go to your house any more? Aren't I welcome?
- CALLUM Course you are. But the beach is better.

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QUESTION 9: 'Noughts & Crosses'

Read the extract on pages 28 to 30.

Answer parts 09.1, 09.2 and 09.3.

Then answer EITHER part 09.4 OR 09.5.

QUESTION 9

- 09.1 You are designing a setting for a performance of this extract. The setting must reflect the conventions of contemporary 'epic' theatre used in 'Noughts & Crosses'. Describe your design ideas for the setting. [4 marks]
- **0** 9. 2 You are performing the role of SEPHY.

Describe how you would use your vocal and physical skills to perform the line below AND explain the effects you want to create.

'How come I never go to your house any more? Aren't I welcome?' [8 marks] **0** 9.3 You are performing the role of SEPHY.

Focus on the shaded part of the extract. Explain how you and the actor playing Callum might use the performance space and interact with each other to show the audience the different attitudes of the two characters. [12 marks]

- AND EITHER
- **0** 9.4 You are performing the role of CALLUM.

Describe how you would use your acting skills to interpret CALLUM'S character.

Explain why your ideas are appropriate for:

- this extract
- the performance of your role in the play as a whole.

[20 marks]

OR



You are a designer working on ONE aspect of design for this extract. Describe how you would use your design skills to create effects which support the action.

Explain why your ideas are appropriate for:

- this extract
- your chosen design skill in the play as a whole.
- [20 marks]

'A Midsummer Night's Dream'

Read the following extract and answer Question 10 on pages 36 and 37.

From Act One, Scene One

HERMIA God speed, fair Helena! Whither away?

HELENA Call you me fair? That 'fair' again unsay. Demetrius loves your fair. O happy fair! Your eyes are lodestars, and your tongue's sweet air

> More tuneable than lark to shepherd's ear When wheat is green, when hawthorn buds appear.

Sickness is catching. O, were favour so,

Yours would I catch, fair Hermia, ere I go.

My ear should catch your voice, my eye your eye,

My tongue should catch your tongue's sweet melody.

Were the world mine, Demetrius being bated,

The rest I'd give to be to you translated.

O, teach me how you look, and with what art You sway the motion of Demetrius' heart.

HERMIA I frown upon him, yet he loves me still.

HELENA O that your frowns would teach my smiles such skill!

- HERMIA I give him curses, yet he gives me love.
- HELENA O that my prayers could such affection move!
- HERMIA The more I hate, the more he follows me.
- HELENA The more I love, the more he hateth me.
- HERMIA His folly, Helena, is no fault of mine.
- HELENA None but your beauty. Would that fault were mine!
- HERMIA Take comfort. He no more shall see my face. Lysander and myself will fly this place. Before the time I did Lysander see Seemed Athens as a paradise to me. O then, what graces in my love do dwell That he hath turned a heaven unto a hell?

QUESTION 10: 'A Midsummer Night's Dream'

Read the extract on pages 34 and 35.

Answer parts 10.1, 10.2 and 10.3.

Then answer EITHER part 10.4 OR 10.5.

QUESTION 10

- 10.1 You are designing a setting for a performance of this extract. The setting must reflect 'A Midsummer Night's Dream's original setting in ancient Athens. Describe your design ideas for the setting. [4 marks]
- **1**0.2 You are performing the role of HELENA.

Describe how you would use your vocal and physical skills to perform the lines below AND explain the effects you want to create.

'Call you me fair? That 'fair' again unsay. Demetrius loves your fair. O happy fair!' [8 marks]

10.3 You are performing the role of HELENA.

Focus on the shaded part of the extract. Explain how you and the actor playing Hermia might use the performance space and interact with each other to gain sympathy from your audience. [12 marks]

AND EITHER

1 0. 4 You are performing the role of HERMIA.

Describe how you would use your acting skills to interpret HERMIA'S character.

Explain why your ideas are appropriate for:

- this extract
- the performance of your role in the play as a whole.

[20 marks]

OR

10.5 You are a designer working on ONE aspect of design for this extract. Describe how you would use your design skills to create effects which support the action.

Explain why your ideas are appropriate for:

- this extract
- your chosen design skill in the play as a whole.
- [20 marks]

SECTION C: LIVE THEATRE PRODUCTION

Answer ONE question from this section.

State the title of the live/digital theatre production you saw.

Answer your question with reference to this production. You must answer on a different play to the play you answered on in Section B.

EITHER

QUESTION 11

1 1 Describe how one OR more actors used their vocal and physical skills to interpret their role within the production. Analyse and evaluate how successful they were in communicating their role to the audience.

You could make reference to:

- vocal skills, for example pitch, pace and tone of voice
- physical skills, for example body language and facial expression
- a scene or section and/or the production as a whole.

[32 marks]

OR

QUESTION 12

1 2 Describe how lighting was used to create mood and/or atmosphere in the production. Analyse and evaluate how successful the lighting was in helping to create mood and/or atmosphere for the audience.

You could make reference to:

- colour and intensity
- angle and focus
- any special effects
- a scene or section and/or the production as a whole.

[32 marks]

OR

QUESTION 13

13 Describe how the set was used to communicate meaning in the production. Analyse and evaluate how successful the set design was in helping to communicate meaning to the audience.

You could make reference to:

- materials and techniques
- space, scale, levels, colour
- a scene or section and/or the production as a whole.

[32 marks]

END OF QUESTIONS

There are no questions printed on this page

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