

CAMBRIDGE INTERNATIONAL EXAMINATIONS

Cambridge Ordinary Level

MARK SCHEME for the October/November 2015 series

2210 COMPUTER SCIENCE

2210/23

Paper 2, maximum raw mark 50

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Section A

- 1 (a) (i) Any **two** variables with matching uses, **one** mark for the variable and **one** mark for the matching use. The variables and the matching uses must relate to the tasks on the exam paper. There are many possible correct answers these are examples only.
- Variable 1 – Counter(: INTEGER)
 Use – to use as a loop counter when entering the temperatures
 Variable 2 – HighestTemperature(: REAL)
 Use – to store the highest temperature recorded [4]
- (ii) Any **two** constant with matching uses, **one** mark for the constant and **one** mark for the matching use. The constants and the matching uses must relate to the tasks on the exam paper. There are several possible correct answers these are examples only.
- Constant 1 – MinAppartmentTemperature = 21.5/22
 Use – to keep the temperature when the air-conditioning should be switched off
 Constant 2 – MaxAppartmentTemperature = 24.5/24
 Use – to keep the temperature when the air-conditioning should be switched on [4]
- (b) Any **four** from:
- initialisation, set highest apartment temperature to a low value, set lowest apartment temperature to a high value outside loop
 - input temperature
 - store in array
 - test for temperature > highest apartment temperature reset highest apartment temperature if this is the case
 - test for temperature < lowest apartment temperature reset lowest apartment temperature if this is the case
 - calculate range
 - output highest temperature, lowest temperature and the range outside loop (Max **four** marks)
 - loop 60 times must have both tests within the loop, initialisation before the loop and output after the loop (**One** mark) [5]

sample algorithm:

```

HighestTemp ← 0; LowestTemp ← 100
FOR Count ← 1 to 60
  INPUT Temperature
  ApartmentTemp[Count] ← Temperature
  IF ApartmentTemp[Count] > HighestTemp
    THEN HighestTemp ← ApartmentTemp[Count]
  ENDIF
  IF ApartmentTemp[Count] < LowestTemp
    THEN LowestTemp ← ApartmentTemp[Count]
  ENDIF
NEXT Count
Range ← HighestTemp - LowestTemp
PRINT 'Highest Temperature recorded ', HighestTemp
PRINT 'Lowest Temperature recorded ', LowestTemp
PRINT 'Range ', Range

```

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(c) (i) Explanation **six** marks from:

- 1 – **check if highest temperature ≤ 24 and lowest temperature ≥ 22 ...**
– ... message temperature always within acceptable range then exit
- 2 – **check if highest out of range**
– so count number of times temperature goes above range
– message recorded temperature too high on counted number of occasions
- 3 – **check if lowest out of range**
– so count number of times temperature goes below range
– message recorded temperature too low on counted number of occasions

General

- check all recorded temperatures (loop)

[6]

(ii) Any **one** from:

- only checks necessary conditions
- uses results from task 2

[1]

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Section B

2 One mark for each error identified + suggested correction

line 5 or IF Num < 0: this should read IF Num > 0 (THEN Total = Total + Num)

line 6 or (IF Num > 0) THEN Counter = Counter + 1:

this should read (IF Num > 0 THEN) Poscount = Poscount + 1

line 7 Average = Total/Poscount: this should come after the end of the repeat loop

line 9 or PRINT Num: this should read PRINT Average

[4]

3 (a) Number 1 Trace Table

X	T1	T2	Output
37	2	5	5
2			2

← (1 mark) →← (1 mark) →

Number 2 Trace Table

X	T1	T2	Output
191	11	15	F
11			B

← (1 mark) →← (1 mark) →

[4]

- (b) – convert a denary number to hexadecimal
– and output it in reverse order

[2]

4 (a) (i) Normal

(ii) Acceptable data to test that the results are as expected.

[2]

- (b) One mark for the data set, one mark for the type and one mark for the matching reason
There are many possible correct answers this is an example only.

Set 1 – Age 4, height 0.9

Type – Boundary/Extreme

Reason – Data to test the validation that is just within the limits of acceptability

Set 2 – Age 10, height 1.4

Type – Abnormal

Reason – Data that should be rejected and produce an error message

[6]

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5 One mark for every **two** correct types

- Boat Name** – text
- Model** – text
- Engine Power** – number
- Number of Seats** – number
- Life Raft** – “yes/no”/text/Boolean
- Day Price** – currency/number

0, 1 no marks

2, 3 one mark

4, 5 two marks

6 three marks

[3]

(b) One mark for each correct **different** check

- Boat Name** Presence Check/Type Check/Character Check
- Model** Format check/Type check/Presence Check/Length check/
Use of Drop-down box to select
- Number of Seats** Type check/Presence Check/Range Check/
Use of Drop-down box to select
- Day Price** Type check/Presence Check/Range Check

[4]

(c)

Field:	Boat Name	Model	Day Price	Number of Seats	Engine Power
Table:	BOAT	BOAT	BOAT	BOAT	BOAT
Sort:					
Show:	☒	☒	☒	☐	☐
Criteria:				= 4	> 100
or:					
	(1 mark)	(1mark)	(1 mark)	(1 mark)	(1 mark)

[5]